

2023 12U HYFP Diamond Classic Rules

ASA and Seven Rivers Athletic Association rules will apply with any exceptions listed below.

- Team may bat entire roster with free substitutions. If you choose to only bat 9 you are still allowed free substitutions but if a player reenters, they must reenter in the same batting position.
- 6 Run Limit will apply for pool games only. Only 6 runs can be scored per inning for the first 3 innings.
- Walk Limit – after 3 walks per inning, when the next batter reaches ball 4, the coach will come in to pitch the rest of the at bat. Strike count continues until the batter strikes out or puts the ball in play. Coach must pitch from the mound and batter is not allowed to bunt. Defense can choose not to utilize this rule. Hit by pitch does **NOT** count toward the walk total. **There will be no walk rule for the championship game.**
- Pitching distance will be at 40'.
- Run rule is 12 after 3 innings, 10 after 4 innings, and 8 after 5 innings.
- No infield/outfield balls after the 1st inning.
- New pitchers are awarded 5 warm up pitches and 3 warm up pitches for returning pitchers to begin an inning.
- International rule will apply to all bracket games that are tied at the end of 6 innings or if the game has reached the time limit.

Game Length and Time Limits

Games will last a maximum of 6 innings and no new inning will start after 70 minutes. After 80 minutes, there will be a dead stop. If the home team is in the lead and up to bat, the game will end with the home team winning. A new inning begins at the time of the last recorded out of the previous inning. In all other situations, the final score will revert back to the score at the end of the last completed inning. Pool games may end in a tie. There will be no time limit for the championship game.

Tournament officials reserve the right to change the schedule and time limits due to inclement weather.

International rules will apply to all bracket game that are tied at the completion of 6 innings or the time limits. The last out will start on second base with one out.

Home team will be determined by a coin flip.

Coach of the winning team will report the score of the game to the concessions area at the conclusion of the game.

Pool Play Tiebreakers/Seeding

- Win % (a tie will count as .5 wins)
- Head-to-Head Matchup
- Runs Allowed
- Run Differential (Max +/- 10 per game)
- Coin Toss

All umpire and tournament official decisions are final. Any misconduct or verbal abuse of any kind will not be tolerated. Please remind those in attendance to maintain good sportsmanship and positive behavior. Anyone verbally abusing the umpires or tournament officials will be removed.